



Queenstown Ice Skating Club Inc.

12 Portree Drive

Quail Rise

Queenstown 9371

Email: queenstowniceskatingclub@gmail.com

Queenstown Invitational Ice Figure Skating Competition 2013

Requirements & Eligibility

Development Freeskate 1: Skaters must not have passed any NZIFSA medals tests and are not competing in any other grade and are not required to be registered with the NZIFSA

Music duration up to 2 minutes 15 seconds and must contain the following elements:

- Waltz jump (good attempt)
- Bunny hop
- Forward spiral (good attempt)
- Two foot spin (min 3 revolution)
- Simple step sequence (one half the length of the rink)

Additional elements are not permitted

Development Freeskate 2: Skaters must not have passed any NZIFSA medals tests and are not competing in any other grade and are not required to be registered with the NZIFSA

Music duration up to 2 minutes 15 seconds and must contain the following elements:

- Waltz jump
- Bunny hop
- ½ flip
- Forward spiral
- One foot spin (min 1 revolution)
- Simple step sequence (one half the length of the rink)

Additional elements are not permitted

Beginner: Skaters must hold no NZIFSA medal tests and have not competed in this grade in the previous skating season but must be T C registered with the NZIFSA

- Optional jump (selected from Loop, Flip or Lutz)
- Salchow
- Toe loop
- One foot spin (min 3 revs)
- 1 Spiral on a bold curve
- Simple step sequence (one half the length of the rink)

Skaters skate one Freeskate programme up to 2 minutes 15 seconds but may be less provided that all the elements have been included. The time to be taken from the moment the competitor begins to move or skate. Any element completed after the time allowed will be considered as omitted.

Note: a waltz jump is a non classified jump (less than 1 revolution) and therefore does not have a scale of value.

Adult, Pre-Elementary, Elementary, Juvenile, Pre-Primary, Primary, Intermediate, Novice, Junior & Senior singles – as per NZIFSA rules & regulations, 200 section for 2013