

Communication No. 2412

SYNCHRONIZED SKATING (Replaces ISU Communication No. 2318)

The Communication introduces the **GUIDELINES** for the season 2021/22 for the following:

Guidelines for:

- Referees, Judges and Technical Panel Deductions
- Marking the GOE's of Synchronized Skating Elements
- Judges – Criteria Adjustments to Grade of Execution (GOE)
- Judges – Program Components Criteria

Tubbergen,
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Lausanne,

Jan Dijkema, President
Fred Schmid, Director General

2021/22 Referees, Judges and Technical Panel Deductions

Referee and Judges *)

| | |
|--|------|
| Costume/prop violation , Rule 951 para 1 (theatrical in design, including <u>makeup</u> , feathers anywhere, rhinestones or sequins on the face) | -1.0 |
| Separations in excess, Non-permitted , Rule 992 para 3: (separating longer than necessary before resuming skating together as a unit) | -1.5 |

Referee

| | |
|---|-------------------|
| Costume failure , Rule 951 para 2 | -1.0 |
| Late Start , Rule 838 para 1. between one and thirty seconds late | -1.0 |
| Music requirement violation , Rule 991 para 2a) | -1.0 |
| Program time violation, SP every five seconds in excess of 2 min 50 sec, Rule 952 | -1.0 |
| Program time violation, FS every five seconds lacking or in excess, Rule 952 para 2 | -1.0 |
| Interruption in excess , more than 10 seconds (caused by stumble/fall), Rule 953 para 2: | |
| more than 10-20 seconds | -1.0 |
| more than 20-30 seconds | -2.0 |
| more than 30-40 seconds | -3.0 |
| if second interruption more than 40 seconds or program not completed | Team is withdrawn |
| Interruption prior of the program with three minutes , Rule 965 para 4.b) | <u>-5.0</u> |
| Adverse condition prior to the program with three minutes , Rule 965 para 6 | -5.0 |
| Stopping in excess, Non-permitted , Rule 992 para 3: | |
| exceeding five seconds within free program more than twice (Sr/Jr) | -1.5 |
| exceeding five seconds within free program more than once (Novice) | -1.5 |

Technical Panel**)

| | |
|--|----------|
| Fall , Rule 953 p.1: One Skater (each time) | -1.0 |
| Illegal , Rule 992 para 2: | -2.0 |
| Ice Coverage restriction not met , Rule 843 para 1 <u>m</u>): | -1.5 |
| SP Elements: Un-prescribed, Additional or Repeated element, Rule 991 3a) | -1.5 |
| Wrong element shape , Rule 991 3e) | No value |
| Features/Additional Features: | |
| Not According to Requirements (NAR) per violation, Rule 991 3b) | -0.5 |
| Non-permitted: Rule 992 3: | |
| Lifts of any variety, unless required (Short Program) | -1.5 |
| Lifts/vaults (Novice) | -1.5 |

(See Technical Handbook for specific errors and deductions)

*) Referee + Judges: Deduction is applied according to the opinion of the majority of the Panel which includes all of the Judges and the Referee. No deduction in case of a 50:50 split vote. The Judges and Referee will press a button on their screen to apply the concerned deduction.

**) Technical Panel: Technical Specialist identifies. Technical Controller authorizes or corrects and deducts. If both Technical Specialists disagree with a correction asked for by the Technical Controller, the initial decision of the Technical Specialist and Assistant Technical Specialist stands.

2021/22 Marking the GOE of Synchronized Skating Elements

| GRADE OF EXECUTION | | | | | | | | | | |
|--------------------|-----------|-------------|-----------|----------|---------|---------------|-----------|-------------|-----------|-------------|
| -5 | -4 | -3 | -2 | -1 | 0 | +1 | +2 | +3 | +4 | +5 |
| Extremely Poor | Very Poor | Poor | Weak | Fair | Average | Above Average | Good | Very Good | Excellent | Outstanding |
| 6+ bullets | 5 bullets | 3-4 bullets | 2 bullets | 1 bullet | - / + | 1 bullet | 2 bullets | 3-4 bullets | 5 bullets | 6+ bullets |

The final GOE is calculated considering first the **key aspects/bullets** and the **additional aspects/bullets** of the Element that result in a starting GOE. The GOE is then increased and/or reduced according to the **positive and negative criteria for the Element**.

KEY ASPECTS/BULLETS

Elements are evaluated considering three key aspects/bullets of equal importance:

- Shape** Roundness; straightness; alignment or spacing symmetry maintained throughout the Element.

- Unison** Performing as one; precise body lines; in step or time; concurrent or syncopated.

- Speed & Flow** Pace and velocity maintained or accelerated throughout the Element & Movement within, between or across the Element with effortless progression.

ADDITIONAL ASPECTS/BULLETS

Elements are also evaluated considering these additional aspects/bullets:

- Variety and quality of Steps, Turns, Movements and Holds
- Entry and/or exit of the Element performed with originality or creativity
- Seamless execution and quality of Features
- Reflects the timing, tempo or character of the music
- Body line, flexible position and/or aesthetically pleasing position

Errors:

- Minor errors do not fully impact the integrity/continuity and fluidity of the Element and should not be over penalized when awarding a Grade of Execution.

- Major errors impact the integrity/continuity and fluidity of the Element and/or its relation to the music and should be reflected accordingly (GOE & Program Components).

- Each error occurring within the same Element will be reflected in the final marks for GOE and Program Components.

- Required for an Element to achieve +5: the three Key aspects/bullets must be present and all Aspects/bullets of the Element must be performed with excellent execution and must **contain no errors or/and Major error**.

- Required for an Element to achieve +4: two of the three Key aspects/bullets must be present and all Aspects/bullets of the Element must be performed with very good execution and must **contain no Major error**.

2021/22 Criteria Adjustments to the Grade of Execution

| Fall(s) -- Major Errors | Reduce | NHT | Key Aspects/Bullets | | | | |
|---|--------------------|---------|---|---|----------|--------|-----|
| Fall of one Skater in an Element, depending on disruption | -2 to -3 | | Shape | | | | |
| Fall of two Skaters in an Element | -4 | | Unison | | | | |
| Fall of three or more Skaters in an Element | | -5 | Speed & Flow | | | | |
| Minor Errors | Reduce | NHT | Additional Aspects/Bullets | | | | |
| Stumbles, <u>bumps</u> or touchdown of free foot or hand(s) | -1 each | | Variety and quality of Steps, Turns, Movements and Holds | | | | |
| Breaks in holds or poor quality of Holds | -1 each | | Entry and/or Exit performed with originality or creativity | | | | |
| Visible Errors | -1 each | | Seamless execution and quality of Features | | | | |
| Long preparation into Element | -1 | | Reflects the timing, tempo or nuance of the music | | | | |
| Features (weaving, pivoting, change of position, difficult entry/exit, turns in PB) not executed at the same time | -2 max per element | | Body line, flexible position and/or aesthetically pleasing position | | | | |
| Additional Features (Step Sequence, Fm or Point of Intersection) not executed at the same time | -2 | | | | | | |
| Specific Criteria | Increase | Reduce | NHT | Specific Criteria | Increase | Reduce | NHT |
| Artistic Elements (Block, Circle, Line, Wheel) | | | | Moves Element | | | |
| Creative variation of basic shape | +1 | | | Outstanding flexibility and body lines in the fm's | +2 | | |
| Does not reflect music timing, tempo or nuance | | | 0 | Interesting pattern across the ice | +1 | | |
| Pivoting Elements (Block, Line) | | | | No Hold Element | | | |
| Strong, controlled pivoting | +1 | | | Block size maintained within two arm lengths distance | +2 | | |
| Speed not maintained through pivoting | | -1 | | | | | |
| Curved lines during pivoting | | -2 | | Pair Element | | | |
| Rotating/Traveling Elements (Circle, Wheel) | | | | Synchronized Spin Element | | | |
| Traveling: Good ice coverage | +1 | | | Outstanding synchronization of the pairs | +2 | | |
| Wheel: Spokes far away from center point | | -1 | | Flexible, strong body position | +1 | | |
| No centrifugal force at all | | | -2 | Exit with running edge maintained | +1 | | |
| Intersection Elements | | | | Twizzle Element | | | |
| Outstanding Speed and Intersecting at same time | +2 | | | Outstanding synchronization of the Element | +2 | | |
| Not intersecting at the same time | | -2 | | Interesting pattern across the ice | +1 | | |
| Approach or Exit shape not maintained | | -1 each | | One-foot entry and/or exit | +1 | | |
| Collision during intersecting – Major Error | | | -3 | | | | |
| Lift Element | | | | | | | |
| Outstanding flexibility and position of lifted Skaters | +2 | | | | | | |
| Good ice coverage throughout | +1 | | | | | | |
| Creative: Innovative position or pattern | +1 | | | | | | |
| Collapse during Lift – Major Error | | | -3 | | | | |

2021/22 Program Components for Synchronized Skating

| SKATING SKILLS | | TRANSITIONS | | PERFORMANCE | COMPOSITION | INTERPRETATION |
|--|-------------|--|------------------------------|---|---|---|
| The overall cleanness and sureness, edge control and flow over the ice surface demonstrated by a command of the skating vocabulary (edges, steps, turns etc.), the clarity of technique and the use of effortless power to accelerate and vary speed | | The varied and purposeful use of intricate footwork, positions, movements, holds and formations <u>within the Element and</u> that link all Elements | | Involvement of the Teams physically, emotionally and intellectually as they deliver the intent of the music and composition | An intentionally developed and/or original arrangement of all types of movements, according to the principles of musical phrase, space, pattern and structure | The personal, creative and genuine translation of the rhythm, character and content of music to movement on ice. In evaluating the Interpretation of the Music/Timing, the following must be considered: |
| Use of deep edges, steps and turns | | Continuity of movements from one Element to another | | Physical, emotional and intellectual involvement | Purpose (idea, concept, vision, mood) | Movement and steps in time to the Music/Timing |
| Balance, rhythmic knee action and precision of foot placement | | Variety, including variety of Holds | | Projection | Pattern and ice coverage | Expression of the music's character/feeling and rhythm, when clearly identifiable |
| Flow and glide | | Difficulty | | Carriage and Clarity of movement | Multi-dimensional use of space and design of movements; use of Holds | Use of finesse to reflect the details and nuances of the music |
| Varied use of power, speed and acceleration | | Quality | | Variety and contrast of movement and energy | Phrase and form (movements and parts structured to match the musical phrase) | Relationship between the Skaters reflecting the character and rhythm of the music |
| Use of multi-directional skating | | | | Individuality/personality | Originality of the composition | |
| Use of one foot skating | | | | Unison and "oneness" | | |
| | | | | Spatial awareness between Skaters; management of the distance between Skaters; changes of Holds | | |
| Category | Range | Definition | If there is a/are... | | Impact for Synchronized Skating | |
| Platinum | 10.00 | Outstanding | Fall or Major Error | | Maximum 9.75 can be awarded for any Component | |
| Diamond | 9.00 – 9.75 | Excellent | Falls or Major Errors | | Maximum 9.00 can be awarded for any Component | |
| Gold | 8.00 – 8.75 | Very Good | | | | |
| | 7.00 – 7.75 | Good | | | | |
| Green | 6.00 – 6.75 | Above Average | | | | |
| | 5.00 – 5.75 | Average | | | | |
| Orange | 4.00 – 4.75 | Fair | | | | |
| | 3.00 – 3.75 | Weak | | | | |
| Red | 2.00 – 2.75 | Poor | | | | |
| | 1.00 – 1.75 | Very Poor | | | | |
| | 0.25 – 0.75 | Extremely Poor | | | | |